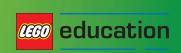


In the 2016 FIRST® LEGO® League Challenge, more than 28,000 teams of students age 9 to 16* will look into the eyes of our ANIMAL ALLIES™. What might become possible when we learn to help each other?

countries to think like scientists and engineers. During the ANIMAL ALLIES season, teams will choose and solve a real-world problem in the Project. They will also build, test, and program an autonomous robot using LEGO® MINDSTORMS® technology to solve a set of missions in the Robot Game. Throughout their experience, teams will operate under the FIRST LEGO League signature set of Core Values, celebrating discovery, teamwork, and Gracious Professionalism®.





Get ready. Get set. ROAR!

Or you could bark, quack, or squeak, because the 2016 ANIMAL ALLIESSM season is all about our furry, feathered, and finned friends.

Global Challenge Release August 30, 2016

www.firstlegoleague.org

