



In the 2016 **FIRST**® **LEGO**® League Challenge, more than 28,000 teams of students age 9 to 16* will look into the eyes of our **ANIMAL ALLIES**™. What might become possible when we learn to help each other?

FIRST LEGO League challenges kids in over 80 countries to think like scientists and engineers. During the **ANIMAL ALLIES** season, teams will choose and solve a real-world problem in the Project. They will also build, test, and program an autonomous robot using **LEGO**® **MINDSTORMS**® technology to solve a set of missions in the Robot Game. Throughout their experience, teams will operate under the *FIRST* LEGO League signature set of Core Values, celebrating discovery, teamwork, and Gracious Professionalism®.

*Ages vary by country

Get ready. Get set. ROAR!
*Or you could bark, quack, or squeak, because the 2016 **ANIMAL ALLIES**™ season is all about our furry, feathered, and finned friends.*

Global Challenge Release
August 30, 2016

www.firstlegoleague.org



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